#### **Future Problem Solving New Zealand** 1997 National Finals Middle/Senior Division **COMPETITION**

# Memo From the Desk of the Prime Minister.

Date: November 2040

To: The Ministers of Youth Affairs, Sport and Recreation, Business Affairs, Family Affairs and Education.

From: Hannah Miller, Prime Minister of New Zealand.

Following our conversation last month about the decline in New Zealand's competitiveness against Australia, both on the sports field and in the market place, I have investigated your concerns. It seems to me that New Zealanders have not lost ground but that the Australians have become more successful in some areas. The first PowerComp mall was built in Australia in 2025 and by 2030 Australia was beginning to produce super-competitive people to which New Zealand has no answer.

I feel it is time to investigate whether PowerComp malls should open in New Zealand. For your interest I have included some excerpts from a prospectus for the latest PowerComp mall to be built in Australia. I am not concerned with how we would run these malls or where funding would come from but I am concerned with issues that young people and their families may face should PowerComp malls become a way of life for the youth of New Zealand.

Please use the Future Problem Solving skills which you all learnt at school to investigate the issues and challenges raised by the attached information.

Thanks for your ideas!

# PowerComp Malls - The way to got aboadil

#### An Overview of PowerComp Malls.

The first PowerComp mall was built outside Sydney in 2025. Back then, few people saw its true potential. Today many studies and millions of dollars back PowerComp from corporations. It is the fastest growing

Australian company. Many people feel it is the best way to improve Australia's competitive edge over other countries.

PowerComp's goal is to improve qualities and skills that will help people compete at their highest potential.

"Confidence, being able

to stick to a task, motivation, risk-taking, 'drive' focus, hating to lose and aggressiveness are qualities needed for success" says Dr Amy Liu of the Shane Wame sports center in Melbourne. PowerComp works on these and other qualities. PowerComp also works on

competitive skills. These include the ability to visualize, work as a team, co-operate, negotiate, analyze situations and opponents and deal with pressure.

Each PowerComp mall

has hundreds of

"stores". Each store works on one specific quality of skill of competitiveness. Stores use many mental and physical activities to work on competitiveness.

Activities include

tetrachess, thinkbanx, psi-debate and techball. Stores use real life and video simulations, virtual-reality technology and hands on experiences. Instructors teach specific skills. They also push students to be quicker and better at each step along the way. Each session ends with a test. The test is a competition to see who has learned the most and who is the best in the

class that session. The best students are rewarded. The instructors "win" when their students beat students from other classes. The pay of an instructor is linked to the number of "wins" they have so you, the consumer, can be guaranteed that the instructors always offer a quality service.

What is PowerComp's success in improving Australia's competitive edge? Most data shows there has been a solid improvement in

"competitive edge" both of students in schools and of Australia in the world economy. Studies on PowerComp's effects on such things as creativity, empathy/compassion and "personal balance" are not yet complete.

### Where do you want to be tomorrow?

#### Personal Profile: DaWd Taula

David is a 15 year old boy and a gifted tetrachess player. He is the current Australian under 16 tetrachess champion - thanks to the time he has spent at PowerComp malls. PowerComp has given David the skills to match his natural ability. As David says "PowerComp helped me believe in myself and gave me the tools to win. Winning is second nature to me now. It could be for you as well if you join a PowerComp mall today."

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## Now to join a PowerComp mail.

- You may join if you are aged 5-20. Adults may not participate in training sessions but they may watch from the sidelines and cheer you on to victory.
- Schools may include competitiveness as part of the school curriculum. Students may be let out of school for up to 7 hours per week to use the malls. The schools see improved exam results and more aggressiveness and determination on the sports field from those students that regularly attend PowerComp malls.
- As the PowerComp malls receive major funding from large corporations (as these corporations value the skills we teach) the user fees are kept to a low \$5 per hour.

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On the first visit to a PowerComp mall an artificial intelligence system creates an "ideal competitive workout" for a user. An NCG scan looks at the neurological, chemical and genetic factors in the user's competitive make-up. An interactive simulation provides data on the user's emotional and intellectual competitiveness. On the tenth visit the analysis is repeated and if their has not been significant improvement the user has the option of undergoing minor neurological, chemical of genetic changes in order to improve their competitiveness profile.

#### Situations Vacant

We seek a highly motivated, well educated young person to become a member of our sales team. Preference will be given to a recent graduate of a PowerComp mall. W experience necessary. For i formation visit our webpage. P. Boswell, Technology <u>for Us</u> Corporation.

Do you want to be the best? Is winning of major importance to you? If so you could be the person we are seeki mg. We have a vacancy in our advertising department for someone who fits this description. W exper ence necessary. For more information contact Mark White at @ e and Partje.

PowerComp malls are leading Austrafia into a new era of competitiveness. Where do you want to be tomorrow?